## English:

- To write a diary entry, based upon the book 'Wonder', showing empathy and expressing varying viewpoints,
- To retrieve, infer and predict ideas from text based upon WW11 and 'Wonder', to develop reading comprehension,
- To use dialogue to move a piece of writing forward, which is correctly punctuated.





#### Science:

- To investigate different circuits in electricity that work and give reasons why they work or do not work,
- To investigate types of forces, focussing upon making prediction, measuring, recording results and drawing graphs.

# **Religious Education:**

- To explore the importance of Lent and Holy Week within their faith,
- Prayer Space- children to reflect upon ways prayer can guide their spiritual development.

Year 5/6 Spring 2
The Future / The Past!

# Art/Design & Technology:

- To design and make an electrical board,
- To design, draw & paint a persuasive propaganda poster that illustrates life as an evacuee.



# History/Geography:

- To research and draw conclusion from evidence to learn about life as an evacuee,
- Year 5- To compare and contrast localities—Kinson and Langton Matravers.

#### **Physical Education:**

- To develop net and ball games skills (passing, throwing and team work),
- Fit Friday- to develop physical fitness.



### Music:

- Year 5-to add texture to their music making,
- Year 6- to create their own music based on History of Ragtime.

#### Maths:

- To find fractions & percentages of amounts (mental strategies),
- To explore different types of measurements & solve word and number problems,
- To investigate geometry & solve word and number problems.



# <u>Personal, social, healthy & mental</u> education:

- Children will explore strategies to support their wellbeing through a range of approaches. E.g. Trick Box and meditation,
- Children to examine the consequences of ant-social behaviour, such as bullying, racism and teasing and the impact upon themselves and other. Links will be made through 'Wonder'.

## Computing:

• Beebots- to direct robots using angles, directions and unit of measure.